

US006137500A

ABSTRACT

A form of "brushing" an computer graphic image is dis-

closed. The method includes brushing a simulated brush stroke along a path in a computer graphics image by converting the path to a series of corresponding line segments; determining a current convex brush edge of the path;

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Silverbrook et al.

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[54] UTILIZING OF BRUSH STROKING TECHNIQUES IN THE GENERATION OF **COMPUTER IMAGES**

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|------|------------|--------------------------------|------|
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|------|-----------|----------------------|----------|
| | | D. I | |

| [21] | Annl | No · | 09/112,797 | |
|------|------|------|------------|--|

| [22] | Filed: | Jul. | 10. | 1998 |
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Foreign Application Priority Data [30]

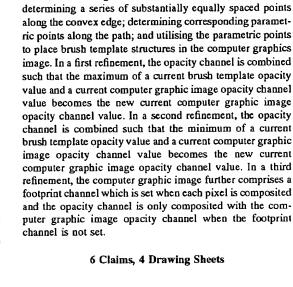
| Australia PO8501 | 11, 1997 [AU] | Aug. |
|------------------------|-----------------------|------|
| G06F 15/00 | Int. Cl. ⁷ | [51] |
| | U.S. Cl | [52] |
| 345/440, 441, | | |
| 345/442, 443, 118, 121 | | . , |

[56] References Cited

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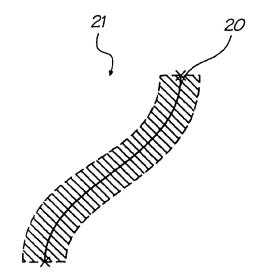
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Primary Examiner-Phu Nguyen

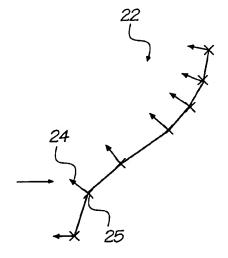


[57]

6 Claims, 4 Drawing Sheets



BEZIER



PIECEWISE LINE SEGMENTS

| | | INK TYPE | | |
|--|---|--|--|--|
| | Description | Advantages | Disadvantages | Examples |
| Aqueous, dye | Water based ink which typically contains: water, dye, surfactant, humectant, and biocide. Modern ink dyes have high water- fastness, light fastness | Environmentally friendly No odor | Slow drying Corrosive Bleeds on paper May strikethrough Cockles paper | ◆ Most existing inkjets ◆ All U series ink jets ◆ Silverbrook, EP 0771 658 A2 and related patent applications |
| Aqucous, pigment | Water based ink which typically contains: water, pigment, surfactant, humectant, and biocide. Pigments have an advantage in reduced bleed, wicking and strikethrough. | Environmentally friendly No odor Reduced bleed Reduced wicking Reduced strikethrough | Slow drying Corrosive Pigment may clog nozzles Pigment may clog actuator mechanisms Cockles paper | U02, U04, U21, U26 U27, U30 Silverbrook EP 0771 658 A2 and related patent applications Piezoelectric ink-jets Thermal ink jets (with significant restrictions) |
| Methyl Ethyl Ketone (MEK) | MEK is a highly volatile solvent used for industrial printing on difficult surfaces such as aluminum cans. | Very fast drying Prints on various substrates such as metals and plastics | ◆ Odorous ◆ Flammable | ◆ All IJ series ink jets |
| Alcohol (ethanol, 2- outanol, and others) | Alcohol based inks can be used where the printer must operate at temperatures below the freezing point of water. An example of this is in-camera consumer photographic printing. | Fast drying Operates at sub-freezing temperatures Reduced paper cockle Low cost | ♦ Slight odor ♦ Flammable | ◆ All U series ink jets |
| Phase . change (hot melt) | The ink is solid at room temperature. and is melted in the print head before jetting. Hot melt inks are usually wax based, with a melting piont around 80° C. After jetting the ink freezes almost instantly upon contacting the print medium or a transfer roller. | No drying time- ink instantly freezes on the print medium Almost any print medium can be used No paper cockle occurs No wicking occurs No bleed occurs No strikethrough occurs | High viscosity Printed ink typically has a 'waxy' feel Printed pages may 'block' Ink temperature may be above the curie point of permanent magnets Ink heaters consume power Long warm-up time | ◆ Tektronix bot melt piezoelectric ink jets ◆ 1989 Nowak U.S. Pat. No. 4,820,346 ◆ All IJ series ink jets |
| Oil | Oil based inks are extensively used in offset printing. They have advantages in improved characteristics on paper (especially no wicking or cockle). Oil soluble dies and pigments are required. | High solubility medium for some dyes Does not cockle paper Does not wick through paper | High viscosity: this is a significant limitation for use in inkjets, which usually require a low viscosity. Some short chain and multi-branched oils have a sufficiently low viscosity. Slow drying | ◆ All IJ series ink jets |
| Micro- emulsion | A microemulsion is a stable, self forming emulsion of oil, water, and surfactant. The characteristic drop size is less than 100 nm, and is determined by the preferred curvature of the surfactant. | ◆ Stops ink bleed ◆ High dye solubility ◆ Water, oil, and amphiphilic soluble dies can be used ◆ Can stabilize pigment suspensions | Viscosity higher than water Cost is slightly higher than water based ink High surfactant concentration required (around 5%) | ◆ All U series ink jets |

We claim:

1. A method of brushing a simulated brush stroke along a path in a computer graphics image said method comprising the steps of:

converting the path to a series of corresponding line 50 segments;

determining a current convex brush edge of said path; determining a series of substantially equally spaced points along said convex edge;

determining corresponding parametric points along said path; and

utilising said parametric points to place brush template structures in said computer graphics image.

- 2. A method as claimed in claim 1 wherein said brush 60 template structures includes an opacity channel which is combined with the opacity channel of the computer graphic image.
- 3. A method as claimed in claim 2 wherein said opacity channel is combined such that the maximum of a current

brush template opacity value and a current computer graphic image opacity channel value becomes the new current computer graphic image opacity channel value.

- 4. A method as claimed in claim 2 wherein said opacity channel is combined such that the minimum of a current brush template opacity value and a current computer graphic image opacity channel value becomes the new current computer graphic image opacity channel value.
- 5. A method as claimed in claim 2 wherein said computer graphic image further comprises a footprint channel which is set when each pixel is composited and said opacity channel is only composited with the computer graphic image opacity channel when said footprint channel is not set.
- 6. A method as claimed in claim 1 wherein said computer graphic image comprises a brushing buffer which is subsequently combined with a second computer graphic image so as to form a final computer graphics image.

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